

TPA 6009
Fall 2024
Constans 218
Thursday 9:35-12:35

OBJECTIVES:

The purpose of this course is to develop the artistic and practical aspects of designing for theater in the student's area of focus, with emphasis on conceptual thinking and the collaborative design process. This class prepares a student to conceptualize, design, and promote their work creating skills that sync with the needs of their future career. Students will investigate the work of significant practitioners in the field and the history of stage design as a foundation for their exploration of collaborative work. The course is designed to introduce students to the design processes and expectations for realized work within the School of Theatre and Dance. Guiding the students through group work sessions provides faculty mentors the opportunity to identify strengths as well as areas for improvement in order to broaden and refine individual abilities and an understanding of the other areas of design.

PROGRAM OUTCOMES:

This course addresses the following program outcomes:

- Giving students background and developing skills necessary to address design work in the departmental curriculum.
- Providing students with training and information required to complete work in the practical production program.
- Teaching students how to develop and apply research, design fundamentals, techniques for collaboration, and presentation skills during the design process as an essential component of assignments and production work

LEARNING OUTCOMES:

After completing this course, students should be able to:

- Conceive and research design projects.
- Organize and translate conceptual work into practical applications.
- Communicate ideas visually and verbally.
- Manage their time efficiently.
- Have critical conversations about the history and future of the field.

REQUIRED TEXTS:

The Tempest by William Shakespeare The Secret Garden by Marsha Norman

RECOMMENDED TEXTS:

Sculpting Space in the Theatre by Babak Ebrahimian
Bringing Set and Costume Designs to Fruition: Made by Teams: Dasher, Shimon, Koscielniak
Late and Great: American Designers 1960—2010 edited by
Bobbi Owen

SUPPLIES:

Students will need a variety of supplies (digital and physical) for rough and final work on the design projects; these will vary according to individual preference.

PROJECT DESCRIPTIONS:

DESIGN PROJECTS will follow the process and expectations laid out in the All-Designers Documents which can be found on canvas. These theoretical designs teach the expected process you will follow in realizing productions at The School of Theatre and Dance. Each meeting laid out in the All-Designers document corresponds with a Design Meeting in the course calendar. At Design Meetings please be prepared to present as laid out in the guidelines. Work sessions in between these meetings are scheduled into the course calendar to allow for work as a design team on dates you meet on Zoom and as feedback sessions with your advisor on days you meet in the classroom. You are expected to be prepared for each session with progress towards your next design meeting and the appropriate materials to work during class. Each step of your process will be submitted as one .pdf to Canvas for grading.

PROJECT 1 : <u>The Tempest</u> PROJECT 2: <u>The Secret Garden</u>

READINGS: Assigned readings will be discussed in class. Participation in course discussion is required.

ADDITONAL EXERCISES: Additional exercises will be added at the discretion of the faculty based on the needs of the students in the course. Assignments will be graded and are expected to be engaged in fully and delivered on time.

GRADING:

The projects will be evaluated and critiqued in stages, with the project grade based on these stages of work, including artistic/conceptual work application of feedback, presentation, and adherence to deadlines. In theatre, time is money, and opening night is unlikely to be delayed until a designer manages to complete work. The grading scale will be as follows:

A 94-100 % A- 90-93% B+ 87-89% B 83-86% B- 80-82% C+ 77-79% C 73-76% C- 70-72% D 68-69% E 0-67%

ALL PROJECTS MUST BE SUBMITTED TO CANVAS FOR GRADING

The university grading policies for assigning grade points may be found at https://catalog.ufl.edu/ugrad/current/regulations/info/grades.aspx

The final grade for the semester will be weighted as follows:

Project One 35 %
Project Two 35 %
Additional Exercises 10%
Class Participation 20 %

Late work will be reduced by one letter grade per class meeting.

ATTENDANCE POLICY:

The success of this course is based on discussion and class participation. Attendance is vital. Only one (1) unexcused absence from class will be permitted without penalty. Each additional unexcused absence will lower your final grade by 5%. Two (2) late arrivals and/or early departures to/from class will count as one (1) absence. Three unexcused absences will result in a failing grade in this class. Excused absences are consistent with university policies in the undergraduate catalog and require appropriate documentation. (https://catalog.ufl.edu/UGRD/academicregulations/attendance-policies/)

ONLINE COURSE EVALUATIONS:

Students are expected to provide feedback on the quality of instruction in this course by completing online evaluations at https:// evaluations.ufl.edu. Evaluations are typically open during the last two or three weeks of the semester, but students will be given specific times when they are open. Summary results of these assessments are available to students https://evaluations.ufl.edu/results/

STUDENTS WITH DISABILITIES:

Students with disabilities requesting accommodations should first register with the Disability Resource Center (352- 392-8565, www.dso.ufl.edu/drc/) by providing appropriate documentation. Once registered, students will receive an accommodation letter which must be presented to the instructor when requesting accommodation. Students with disabilities should follow this procedure as early as possible in the semester.

HEALTH AND WELLNESS:

U Matter, We Care: If you or someone you know is in distress, please contact umatter@ufl.edu, 352-392-1575, or visit umatter.ufl.edu/ to refer or report a concern and a team member will reach out to the student in distress.

Counseling and Wellness Center: Visit counseling.ufl.edu/ or call 352-392-1575 forinformation on crisis services as well as non-crisis services.

Student Health Care Center: Call 352-392-1161 for 24/7 information to help you find the care you need, or visit shcc.ufl.edu/.

University Police Department: Visit police.ufl.edu/ or call 352-392-1111 (or 9-1-1 for emergencies).

UF Health Shands Emergency Room / Trauma Center: For immediate medical care call 352-733-0111 or go to the emergency room at 1515 SW Archer Road, Gainesville, FL 32608; ufhealth.org/emergency-room-trauma-center.

ACADEMIC RESOURCES

E-learning technical support: Contact the UF Computing Help Desk at 352-392-4357

or via e-mail at helpdesk@ufl.edu.

Career Connections Center: Reitz Union Suite 1300, 352-392-1601. Career assistance and counseling services career.ufl.edu/.

Library Support: cms.uflib.ufl.edu/ask various ways to receive assistance with respect to using the libraries or finding resources.

Teaching Center: Broward Hall, 352-392-2010 or to make an appointment 352-392-6420. General study skills and tutoring. teachingcenter.ufl.edu/

Writing Studio: 2215 Turlington Hall, 352-846-1138. Help brainstorming, formatting, and writing papers. writing.ufl.edu/writing-studio/

Student Complaints On-Campus: sccr.dso.ufl.edu/policies/student-honor- codestudent-conduct-code/

On-Line Students Complaints: distance.ufl.edu/student-complaint-process//