TPA 6930 Special Topics: Storytelling
T/TH 3:00-4:50
Constans 219

Instructor: Jen Dasher
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Office hours: T/TH 2:00-3:00 by appointment

OBJECTIVES:

1. To develop a deeper understanding of the components of storytelling.
2. To develop language and skills in visual storytelling across a variety of theatrical productions beyond the traditional.
3. To fully and clearly express design ideas through visual and verbal communication.
4. To gain flexibility in the application of a foundational design process.

LEARNING OUTCOMES:

1. Students will develop skills in visual storytelling.
2. Students will gain an understanding of project management for the designer.
3. Student will understand a variety of industries that utilize storytelling and the foundation of theatrical design processes.

REQUIRED TEXTS:

The Little Price by Antoine de Saint-Exupéry -
This is a children's book not a script.

SUPPLIES:

Students will need a variety of art supplies for rough and final work on the design projects; these will vary according to individual preference. Some art supplies will be available for in-class experimentation before students invest in their own supplies.

Students have access to SoTD Computer Lab via their student ID. Please contact Todd Bedell (tbedell@arts.ufl.edu) if you have any questions about access.

GRADING:

The projects will be evaluated and critiqued in stages, with the project grade based on these stages of work, including artistic/conceptual work application of feedback, presentation, and adherence to deadlines. In theatre, time is money, and opening night is unlikely to be delayed until a designer manages to complete work.

The grading scale will be as follows:

A 94-100 % A- 90-93%

B+ 87-89% B 83-86% B- 80-82%

C+ 77-79% C 73-76% C- 70-72%

D 68-69%   E 0-67%

ALL PROJECTS MUST BE SUBMITTED TO CANVAS FOR GRADING

The university grading policies for assigning grade points may be found at https://catalog.ufl.edu/ugrad/current/regulations/info/grades.aspx

The final grade for the semester will be weighted as follows:

Project Management	15%
Design Exercises	25%
The Little Price	50%
Participation	10 %

LATE WORK WILL BE REDUCED ONE LETTER GRADE PER CLASS MEETING.

ATTENDANCE REQUIREMENTS:

The success of this course is based on discussion and class participation. Attendance is vital. Only one (1) unexcused absences from class will be permitted without penalty. Each additional unexcused absence will lower your final grade by 5%. Two (2) late arrivals and/or early departures to/from class will count as one (1) absence. Three unexcused absences will result in a failing grade in this class.

Excused absences are consistent with university policies in the undergraduate catalog (https://catalog.ufl.edu/UGRD/academic-regulations/attendance-policies/) and require appropriate documentation.

*COVID-19 Accommodation: Students who are medically required to quarantine will have documentation from a medical provider. Students who self-quarantine must communicate with the instructor and "attend" courses remotely synchronously,when available, or asynchronously if approved by the instructor.

PROJECT DESCRIPTIONS

PROJECT MANAGEMENT:

This project will require no final submission. Grade is based upon active participation in class conversation, planning of projects for the semester, and periodic self - critique.

Students will apply discussed fundamentals of project management for the designer to the weekly planning of this course. Students will be expected to bring calendar information to class early in the semester and contribute ideas to the layout of their projects for the semester. Students will collectively schedule broad deadlines for projects. Once this calendar has been designed, students will work to further distill personal deadlines that are in alignment with best practices of project management. Self-critique will be required at the completion of each project with a goal of improving personal planning as each student progresses through the semester.

THE LITTLE PRINCE:

Students will focus on their area of design unless otherwise requested by the student. The Little Prince will be conceptualized and visually told in a limitless scope. The sole focus on this project is to dream, imagine, and delve deeply into themes, story, and audience impact. The foundation for design for each style of storytelling is the traditional theatrical design process as represented in the All-Designer's documents. Students will work in class to modify these processes to accommodate considerations of each production style. Grades will be based on active participation in design processes and collaboration and design visualization work.

ONLINE COURSE EVALUATIONS:

Students are expected to provide feedback on the quality of instruction in this course by completing online evaluations at https:// evaluations.ufl.edu. Evaluations are typically open during the last two or three weeks of the semester, but students will be given specific times when they are open. Summary results of these assessments are available to students https://evaluations.ufl.edu/results/

HONESTY POLICY:

UF students are bound by The Honor Pledge which states, "We, the members of the University of Florida community, pledge to hold ourselves and our peers to the highest standards of honor and integrity by abiding by the Honor Code. On all work submitted for credit by students at the University of Florida, the following pledge is either required or implied: "On my honor, I have neither given nor received unauthorized aid in doing this assignment." The Honor Code (http://www.dso.ufl.edu/sccr/process/student-conduct-honorcode/) specifies a number of behaviors that are in violation of this code and the possible sanctions. Furthermore, you are obligated to report any condition that facilitates academic misconduct to appropriate personnel.
If you have any questions or concerns, please consult with the instructor.

STUDENTS WITH DISABILITIES:

Students with disabilities requesting accommodations should first register with the Disability Resource Center (352- 392-8565, www.dso.ufl.edu/drc/) by providing appropriate documentation. Once registered, students will receive an accommodation letter which must be presented to the instructor when requesting accommodation. Students with disabilities should follow this procedure as early as possible in the semester.

HEALTH AND WELLNESS:

U Matter, We Care: If you or someone you know is in distress, please contact umatter@ufl.edu, 352-392-1575, or visit umatter.ufl.edu/ to refer or report a concern and a team member will reach out to the student in distress.

Counseling and Wellness Center: Visit counseling.ufl.edu/ or call 352-392-1575 for information on crisis services as well as non-crisis services.

Student Health Care Center: Call 352-392-1161 for 24/7 information to help you find the care you need, or visit shcc.ufl.edu/.

University Police Department: Visit police.ufl.edu/ or call 352-392-1111 (or 9-1-1 for emergencies).
UF Health Shands Emergency Room / Trauma Center: For immediate medical care call 352-733-0111 or go to the emergency room at 1515 SW Archer Road, Gainesville, FL 32608; ufhealth.org/emergency-room-trauma-center.

ACADEMIC RESOURCES

E-learning technical support: Contact the UF Computing Help Desk at 352-392-4357 or via e-mail at helpdesk@ufl.edu.

Career Connections Center: Reitz Union Suite 1300, 352-392-1601. Career assistance and counseling services career.ufl.edu/.

Library Support: cms.uflib.ufl.edu/ask various ways to receive assistance with respect to using the libraries or finding resources.

Teaching Center: Broward Hall, 352-392-2010 or to make an appointment 352-392-6420. General study skills and tutoring. teachingcenter.ufl.edu/

Writing Studio: 2215 Turlington Hall, 352-846-1138. Help brainstorming, formatting, and writing papers. writing.ufl.edu/writing-studio/

Student Complaints On-Campus: sccr.dso.ufl.edu/policies/student-honor- codestudent-conduct-code/
On-Line Students Complaints: distance.ufl.edu/student-complaint-process/ /